## How to Keep a Secret

Arseniy (Senia) Sheydvasser

August 27, 2019

#### Introduction:

 Suppose I am a general looking to send a message to my troops. I don't want the enemy to be able to read my message.

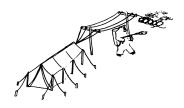
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Better solution:



#### Ancient Cryptography:

If he had anything confidential to say, he wrote it in cipher, that is, by so changing the order of the letters of the alphabet, that not a word could be made out. If anyone wishes to decipher these, and get at their meaning, he must substitute the fourth letter of the alphabet, namely D, for A, and so with the others.

Suetonius, Life of Julius Caesar

Α	В	C	D	Ε	F	G	Н	I	Κ	L	Μ	Ν	0	Р	Q	R	S	Т	V	Χ	Υ	Z
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
$\downarrow$																						
20																						
Χ	Υ	Z	Α	В	C	D	Ε	F	G	Н	-	Κ	L	Μ	Ν	Ο	Р	Q	R	S	Т	V

Exa	mp	le												
Ε	G	0	1	N	Ε	V	I	Т	Α	В	I	L	I	S
4	6	13	8	12	4	19	8	18	0	1	8	10	8	17
$\downarrow$														
0	2	9	4	8	0	15	4	14	19	20	4	6	4	13
Α	C	K	Ε	ı	Α	Q	Ε	Р	V	Χ	Ε	G	Ε	Ο

Exa	mpl	le													
Ε	G	0	- 1	Ν	Ε	V	ı	Т	Α	В	I	L	ı	S	
4	6	13	8	12	4	19	8	18	0	1	8	10	8	17	
$\downarrow$															
0	2	9	4	8	0	15	4	14	19	20	4	6	4	13	
Α	C	K	Е	ı	Α	Q	Ε	Р	V	Χ	Ε	G	Ε	0	

- Note that this is really just modular arithmetic:
  - ▶ Encryption:  $x \mapsto x + k \mod 23$  for some value k (called the key).
  - ▶ Decryption:  $x \mapsto x k \mod 23$ .

#### Example В 4 6 13 12 19 8 18 0 8 10 0 15 19 4 14 20 13 Ρ V Q Ε Χ

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- MORAL: Any good encryption scheme should have a large number of encryptions.

#### Affine Cipher:

• Slight improvement on Caesar cipher: choose two integers  $a_1$ ,  $a_2$  such that  $a_1a_2=1 \mod 26$ , and an integer b. (We'll switch to English.)

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#### Example

Take 
$$a_1 = 5$$
,  $a_2 = 21$ ,  $b = 8$ .

Α	V	Ε	Ν	G	Ε	R	S	Α	S	S	Ε	М	В	L	Е
0	21	4	13	6	4	17	18	0	18	18	4	12	1	11	4
$\downarrow$															
8	9	2	21	12	2	15	20	8	20	20	2	16	13	11	2

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- MORAL: Any good encryption scheme should obfuscate any statistical properties of the original message.

#### Modern Cryptography:

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- If secrecy is required, a single defector will render your system insecure.
- It should be that even if an attacker learns how your system works currently, it should be easy to swap out some basic things and maintain security.

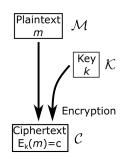
## Basic Terminology:

 $\begin{bmatrix} \mathsf{Plaintext} \\ m \end{bmatrix} \mathcal{M}$ 

- Plaintext m
  - lacktriangleright set of all messages is  ${\cal M}$

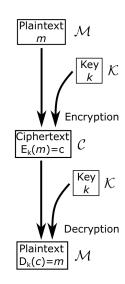
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- Decryption algorithm  $D_k$
- Require  $D_k(E_k(m)) = m$ .



#### Perfect Secrecy:

#### Definition

We say that  $(\mathcal{M}, \mathcal{K}, \mathcal{C}, E_k, D_k)$  is information-theoretically secure if for any ciphertext c, the probability that it decodes to a message m is independent of m.

$$\Pr_{k \in \mathcal{K}} (E_k(m_1) = c) = \Pr_{k \in \mathcal{K}} (E_k(m_2) = c).$$

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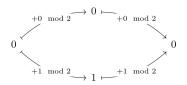
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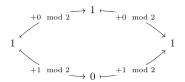
#### Question

Do there exist any information-theoretically secure cryptosystems?

- Suppose you only have one of two possible messages, for example:
  - ▶ 0 = Don't attack
  - ▶ 1 = Attack

Plaintext Ciphertext Plaintext

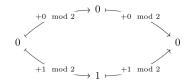


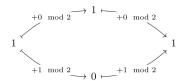


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- Ciphertext c = m + k mod 2.

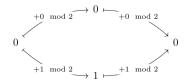
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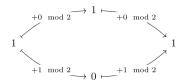




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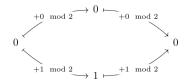
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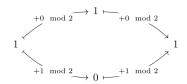




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- This is information-theoretically secure!

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- Add the message and key together, mod 2, bit by bit.

 $0111000010010101\\+0000111010110001$ 

0111111000100100

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- Exercise: Prove that the one-time pad is information-theoretically secure.

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### One-Time Pad (Practical Use):

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01000001		01000011	C
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- Step 5: Remove padding, undo encoding.

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- Easy to implement.
- Encryption is the same as decryption.
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#### Cons:

- Fixed length of message.
- Key is as long as the message.
- Vulnerable to known-plaintext attacks.
- Keys cannot be reused without losing secrecy.

#### Question

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Is it possible to have an information-theoretically secure cryptosystem where the keys are shorter than the messages, or where keys can be reused?

No.

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- But this means that  $\Pr_{k \in \mathcal{K}}(E_k(m) = c) = 0$ .

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#### Practical Cryptography:

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- In practice, we require a less stringent security requirement: we only
  ask that it be computationally difficult to find statistical differences
  between ciphertexts and randomly generated strings.
- Even so, the essential backbone of the one-time pad is still used.

```
High-level description of the algorithm [edit]
    1. KeyExpansion—round keys are derived from the cipher key using Rijndael's key schedule. AES requires a separate
       128-bit round key block for each round plus one more.
    2. Initial round key addition:
            1. AddRoundKey-each byte of the state is combined with a block of the round key using bitwise xor.
    3 9 11 or 13 rounds:
            1. SubBytes—a non-linear substitution step where each byte is replaced with another according to a lookup table.
            2. ShiftRows—a transposition step where the last three rows of the state are shifted cyclically a certain number of
            3. MixColumns—a linear mixing operation which operates on the columns of the state, combining the four bytes in
              each column
            4. AddRoundKey
    4. Final round (making 10, 12 or 14 rounds in total):

    SubBytes

            2. ShiftRows
             . AddRoundKey
```